

A Multilevel Stochastic Collocation Method

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PDEs with Random Coefficients

Inputs to a mathematical model including computational domain, coefficients and source terms, may be subject to uncertainty due to:

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- Inherent variability in the system

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Goal: Understand and propagate the effects of uncertainty to the output of the simulation.

Model Problem - Linear Elliptic SPDE

Find $u \in L^2_\rho(\Gamma, H^1_0(D))$ such that for almost every $\mathbf{y} \in \Gamma$

$$\nabla \cdot (a(\mathbf{y}, x) \cdot \nabla u(\mathbf{y}, x)) = f(\mathbf{y}, x) \quad (1)$$

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Such a PDE might represent ground water flow, etc.

Common Single Level Methods

Monte Carlo Method

- Most popular method
- Simple to implement, easily parallelizable
- Convergence rate $\mathcal{O}(M^{-1/2})$ is dimension independent, but relatively slow

Spectral Galerkin Methods

- Higher rate of convergence
- Degrees of freedom are coupled, leading to a large linear system
- Suffers from the curse of dimensionality

Stochastic Collocation

For stochastic collocation we choose a set of (interpolatory) points $\{\mathbf{y}_j\}_{j=1}^M \subset \Gamma$, and for each \mathbf{y}_j solve the deterministic PDE

$$\nabla \cdot (a(\mathbf{y}_j, x) \cdot \nabla u(\mathbf{y}_j, x)) = f(\mathbf{y}_j, x), \quad (2)$$

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For this scheme, we need to solve M systems of size n_h . For high dimensional spaces Γ , the number of points M needed to obtain a good approximation can be huge!

History of the Multilevel Method

Multilevel methods for SPDEs derive from multigrid methods for the FEM, and have been used most commonly in the context of Monte Carlo methods:

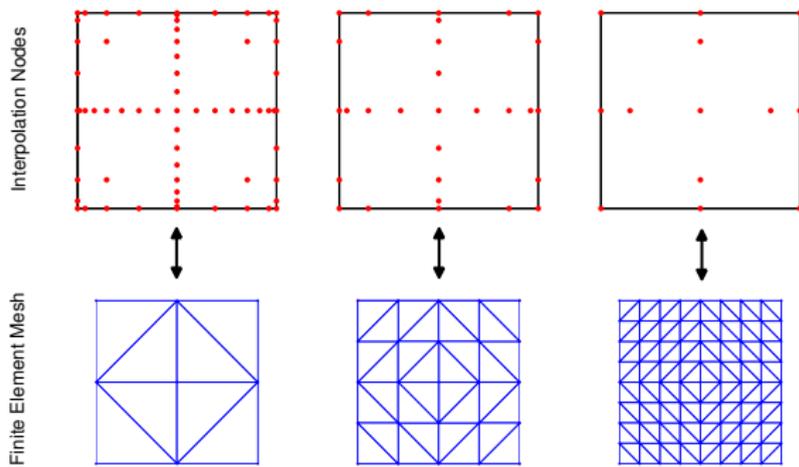
- Multilevel Monte Carlo for numerical integration (S. Heinrich, 2001)
- Multilevel Monte Carlo path simulations for computational finance (M. Giles, 2008)
- Since applied to a variety of SPDEs

Main Idea: Suppose we have a sequence of finite element solutions $u_{h_k}(\mathbf{y}) \in V_{h_k}$, (with $u_{-1} = 0$). Multilevel methods are based on the following simple identity:

$$u_{h_K}(\mathbf{y}) = \sum_{k=0}^K u_{h_k}(\mathbf{y}) - u_{h_{k-1}}(\mathbf{y}).$$

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With Monte Carlo methods, we are usually interested in computing some statistics of the approximation $u_{h_K}(\mathbf{y})$. For instance, we can compute expectation using sample averages:

$$\mathbb{E}(u_{h_K}(\mathbf{y})) \approx u_{h_K}^{MLMC} = \sum_{k=0}^K \frac{1}{M_{K-k}} \sum_{j=1}^{M_{K-k}} (u_{h_k}(\mathbf{y}_j) - u_{h_{k-1}}(\mathbf{y}_j)). \quad (4)$$

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For stochastic collocation, we interpolate the differences at different resolutions. Suppose we have a sequence of interpolation operators $\{\mathcal{I}_{l_k}\}$ with increasing approximation properties. Now the multilevel approximation is given by:

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Error Splitting

We examine the method by considering the discretization errors independently:

$$\begin{aligned}\|u - u_{h_K}^{ML}\| &\leq \|u - u_{h_K}\| + \|u_{h_K} - u_{h_K}^{ML}\| \\ &=: I + II.\end{aligned}$$

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The term II can be further split apart using the triangle inequality:

$$\begin{aligned}II &= \left\| \sum_{k=0}^K (u_{h_k} - u_{h_{k-1}}) - \mathcal{I}_{l_{K-k}}(u_{h_k} - u_{h_{k-1}}) \right\| \\ &\leq \sum_{k=0}^K \|(1 - \mathcal{I}_{l_{K-k}})(u_{h_k} - u_{h_{k-1}})\|.\end{aligned}$$

Now to compute the computational cost, we assume that the spatial discretization converges in h as

$$I \leq C_s h_K^\alpha,$$

and that the stochastic interpolation operators converge according to:

$$\begin{aligned} \|(I - \mathcal{I}_{I_{K-k}})(u_{h_k} - u_{h_{k-1}})\| &\leq C_I M_{K-k}^{-\mu} h_k^\beta, \\ \implies II &\leq \sum_{k=0}^K C_I M_{K-k}^{-\mu} h_k^\beta. \end{aligned}$$

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Finally, we compute the cost of the multilevel method using the metric

$$Cost = \sum_{k=0}^K M_{K-k} C_k^{FEM} \approx \sum_{k=0}^K M_{K-k} h_k^{-\gamma}. \quad (6)$$

Theorem: [J, Teckentrup, Webster, Gunzburger]

Under our assumptions, for any $\varepsilon > 0$ there exists an integer K such that

$$\|u - u_{h_K}^{ML}\|_{L^2_\rho(\Gamma; H^1_0(D))} \leq \varepsilon$$

and

$$\text{Cost}_\varepsilon^{ML} \lesssim \begin{cases} \varepsilon^{-\frac{1}{\mu}} & \text{if } \beta > \mu\gamma, \\ \varepsilon^{-\frac{1}{\mu}} |\log \varepsilon|^{1+\frac{1}{\mu}} & \text{if } \beta = \mu\gamma, \\ \varepsilon^{-\frac{1}{\mu} - \frac{\gamma\mu - \beta}{\alpha\mu}} & \text{if } \beta < \mu\gamma. \end{cases} \quad (7)$$

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Compare to standard, single level SC:

$$\text{Cost}_\varepsilon^{SL} \approx h^{-\gamma} M \approx \varepsilon^{-\gamma/\alpha - 1/\mu}.$$

Case	$\beta > \mu\gamma$	$\beta = \mu\gamma$	$\beta = \alpha < \mu\gamma$
Cost Reduction	$\varepsilon^{-\gamma/\alpha}$	$\approx \varepsilon^{-\gamma/\alpha}$	$\varepsilon^{-1/\mu}$

Example Problem:

As an example, we consider the following boundary value problem on either $D = (0, 1)$ or $D = (0, 1)^2$:

$$\begin{aligned} -\nabla \cdot (a(\omega, x) \nabla u(\omega, x)) &= 1, & \text{for } x \in D, \\ u(\omega, x) &= 0, & \text{for } x \in \partial D. \end{aligned}$$

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We take the coefficient a to be of the form

$$a(\omega, x) = 0.5 + \exp \left[\sum_{n=1}^N \sqrt{\lambda_n} b_n(x) Y_n(\omega) \right],$$

where $\{Y_n\}_{n \in \mathbb{N}}$ is a sequence of independent, uniformly distributed random variables on $[-1, 1]$, and $\{\lambda_n\}_{n \in \mathbb{N}}$ and $\{b_n\}_{n \in \mathbb{N}}$ are the eigenvalues and eigenfunctions, resp., of the covariance operator with kernel function $C(x, y) = \exp[-\|x - y\|_1]$.

Results in 10D

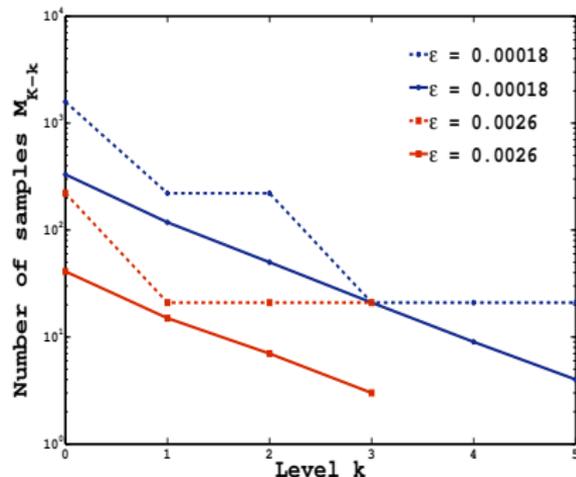
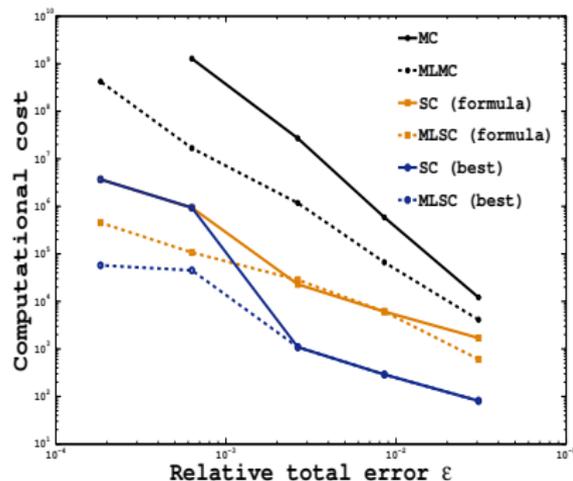


Figure : Left: Cost versus Error for $D = (0, 1)^2$, $N = 10$. Right: Number of samples per level (predicted vs actual).

Results in 20D

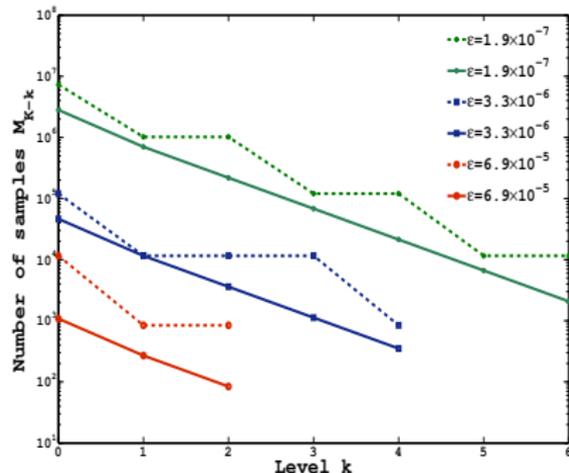
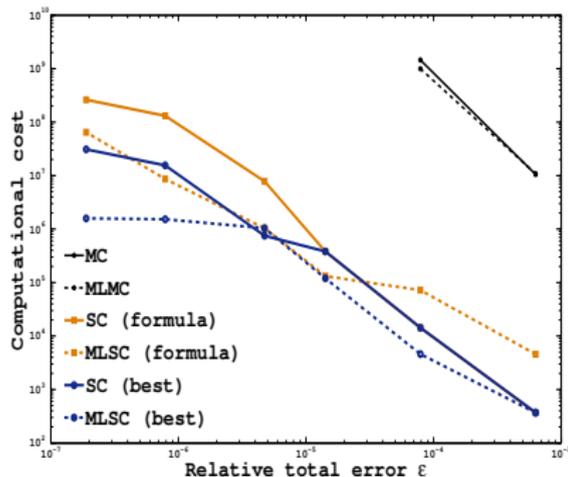


Figure : Left figures: Cost versus Error for $D = (0, 1)$, $N = 20$. Right figures: Number of samples per level (predicted vs actual).

Multilevel methods:

- Can be practically applied to SC methods based on sparse grids
- Reduce computational cost for a variety of stochastic sampling methods for SPDEs.
- Work to counteract the curse of dimensionality.
- Effective when applied to SC schemes even up to 20D.